Project Five: Extended Experimental Film/Video

"Invention, it must be humbly admitted, does not consist in creating out of void but out of chaos". Mary Shelly in the introduction to Frankenstein

In this longer project, you will use the tools gained from earlier projects to make a 4-5 minute piece based on a concept of your choosing. For inspiration, you might look to studies in other classes, events in your own life or the world at large. You might be prompted by a random cliché or word search, start with your own writing, movement, music, etc. If you desire, you can work collaboratively with a composition student from the Music department or a dancer or mover, but the concept, filming and editing will be done by you. You may choose to use physical elements in your presentation or development of the piece. At the end, write an artist's statement that could be used in promotional materials.

You will have 4-5 weeks for this longer project.

Aesthetic Goals: Compelling, sustaining and surprising cumulative work.

Tech Goals: Development of all previous skills **PR**: writing about your work, exhibition?

Process:

- 1. Make lists of ten topics you have personal stake in that make sense from your history and who you are.
- 2.List ten topics external to you that are readily researchable/recordable here.
- 3. List ten seductive images or compelling visual points of view that you would like to record.
- 5. Play chance games to experiment with combinations of these elements.
- 6. Start shooting or researching, writing, make storyboard/index cards, shot list
- 7. About half way through gathering go look for other elements that you will need to complete it.
- 8. Edit/ Revise, Edit/ Revise,

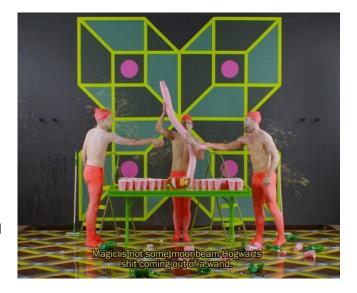
Examples:

Artists from your reports and Pippolotti Rist, Jeannette Thomas, Julian Rosenfeldt (Manifesto)
Alex da Corte (Easternsport), Hernan Bas Ocean Symphony, Nomit Holy Chicken, Phil Hastings Lake Series,
Yaloo: New Millenium Workout, Hito Stertyl: Factory of the Sun, etc. Yuge zhou projects on objects.

Seong Chong in 97/07, layers images of ordinary objects with bar codes, which implies the commodification of everything. (although this piece doesn't use text it gets a point across poetically)

Jeanette Thomas in Georgeous Operation, uses an absurd first person stream of consciousness to talk about obstacles. It could be said that her piece explores the idea of not being able to see the "speck in your neighbor's eye because of the moat (log) in your own".

Shirin Neshat uses wordless symbolic movements of men and women in Iran in a narrative way. Trevor Martin and Kym Olsen use dance sequences to imply a narrative (loosely)



Matthew Barney uses elaborate sets and costumes that are cinematic, with possible, but not clear stories. Lev Manovich uses the concept of random access to let the viewer develop a story with many possibilities Kip Fulbeck uses old TV and family slides to tell personal stories with commentary on sexual orientation. Rea Tajiri uses family history of internment, appropriated popular culture images in History and Memory. Trin T Kim Tran uses personal stories/ Asian women who have their eyelids operated on, Blindness series. Guy Ben Ner uses his children and homemade funky costumes to explore famous stories like Moby Dick. Elisa Liisa Atilha creates fictional narratives that explore aspects of psychoanalysis and her culture. http://www.galleriaheino.fi/exhibition.php?aid=20543&k=20138

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