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FINAL PROJECT: begin with an autobiographical fact and/or the Coronavirus

For the final / major project of the semester, you will build upon what you have learned from the initial projects, choosing to go into more depth with either a 2D or 3D approach, ameliorated by the current global health crisis. Your piece will be built in reaction to a prompt based on some event in your own life or family history, though it can be either narrative or relatively abstract. You might remember something personally or you might ask your family about stories they might not have told you. You are also free to respond creatively to the current crisis.

- Create a set/space with appropriate detail.
- Choose human-like characters or not. Try to consider unusual materials and features.
- Add narration if desired, but do not try to lip-sync dialog. If you include text, write experimentally or poetically or use text from a family member. Your text and image may even contrast if this adds mystery or complexity to the piece.
- Sound may be constructed by you or a friend, or appropriated if necessary (and following the rules of appropriation.) You should edit relating to the sound.

Consider the ways in which contemporary art often deconstructs the artifice of its approach or content, or parodies historical or contemporary culture. Make sure your piece has a self-awareness of its place in the art world today. You might consider a variety of approaches from documentary/mockumentary style to humor (not children's, but more adult).

Process will involve:

- doing more research contemporary stop motion
- deciding on an autobiographical or pandemic fact or issue
- writing about it, even if you do not plan narration
- making a shot list or storyboard to develop your structure
- creating a "set" and "elements" or characters for the set/scene
- taking test shots to make an "animatic" (photographic storyboard)
- capturing in Dragon Frame
- editing in Premiere Pro
- exporting and sharing

Aesthetic Goals:

- To develop a longer, richer, more complex and complete project
- To show an understanding of how the forms (materials, style, textures, composition, etc) are appropriate for the content or meaning of your work.

Technical Goals:

- To show good attention to detail in physical structures
- To show excellence in photographing, editing and sound construction
- To research technical needs that are specific to your piece and accomplish them.

Animation Artists:

Chris Doyle, Ladislav Starewicz, the Quay Brothers, Jan Svankmajer, Lewis Klahr, Kelly Sears, Erin Cosgrove, William Kentridge, Janie Geiser, Marina Zurkow, Rose Bond, Gregory Barsamian, Jenette Thomas, Photographers: Patrick Nagatani, Gregory Crewdson, etc.

Ideas for coronavirus response can be gained by Chindogu...

<https://www.pinterest.com/sarajteasley/chindogu/>